

Noisy Detector? Good!

Analysis of Trusted-Receiver Scenario in Continuous-Variable Quantum Key Distribution

Fabian Laudenbach^{1,*} and Christoph Pacher¹

¹Security & Communication Technologies, Center for Digital Safety & Security, AIT Austrian Institute of Technology GmbH, Giefinggasse 4, 1210 Vienna, Austria

*Contact: fabian.laudenbach@ait.ac.at

Abstract

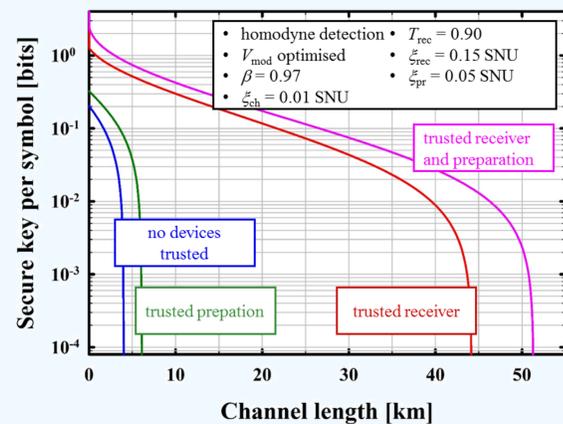
In CV-QKD the trusted-receiver assumption allows for a significant improvement in terms of key rate and achievable transmission distance. Moreover, as we demonstrate, sometimes imperfect detection can even be beneficial for the key rate.

Introduction

In continuous-variable quantum key distribution (CV-QKD) [1,2] the achievable secure-key rate and channel length are most prominently confined by optical loss and quadrature noise which are attributed to possible attacks conducted by a malicious eavesdropper. This sensitivity to loss and noise can be partially mitigated under the trade-off of relaxed security assumptions, i.e. by classifying the detection apparatus as well-calibrated and beyond influence of a potential eavesdropper. The trusted-receiver assumption makes a rather great difference in terms of system performance, not least because in practical systems the electronic receiver noise makes up by far the greatest contribution to the total noise.

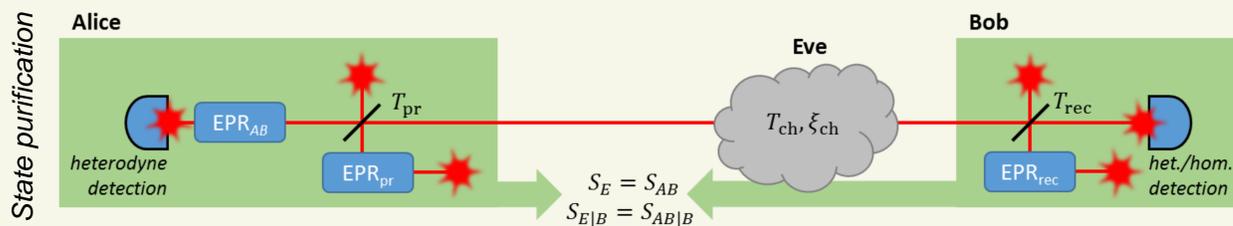
On top of a trusted receiver, our approach of modelling an entangling-cloner attack allows us to consider the impact of trusted state-preparation noise [3] without an increase of the mathematical complexity.

Numerical evaluation

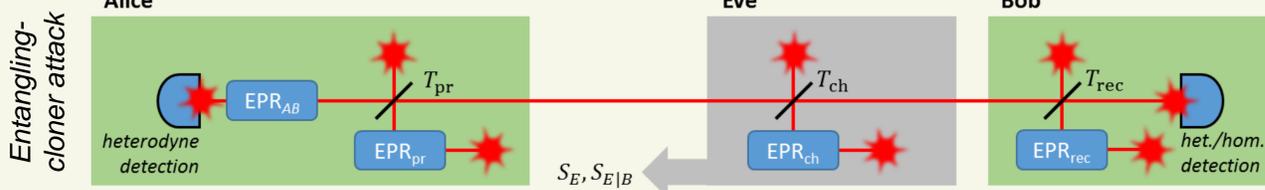


Secure-key rate with respect to channel length under various security assumptions. As the graph illustrates, declaring the receiver and/or state preparation as trusted yields a significant performance enhancement in terms of key rate and transmission distance.

Two approaches to compute the Holevo information ($\chi_{EB} = S_E - S_{E|B}$):

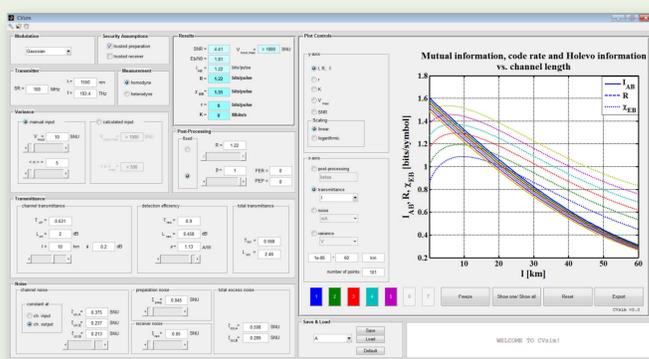


- Eve purifies Alice's and Bob's state: $\rho_{AB} = \text{Tr}_E(\rho_{ABE})$.
- Therefore Eve's entropy equals Alice's and Bob's entropy.
- $S_E = S_{AB}$ is computed by the symplectic eigenvalues of a **12 x 12 covariance matrix** (3 EPR states \rightarrow 6 optical modes \rightarrow 12 quadrature components).



- Eve possesses her own EPR state and interferes it with the channel.
- S_E is computed by the symplectic eigenvalues of a **4 x 4 covariance matrix** (1 EPR state \rightarrow 2 optical modes \rightarrow 4 quadrature components).

CVsim – a multisided simulation tool for CV-QKD



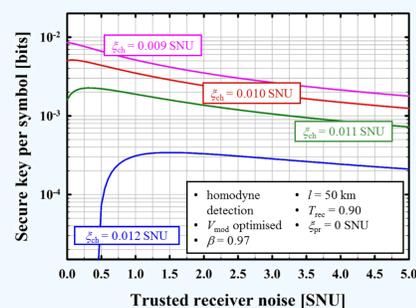
- MATLAB-based standalone application
- >30 input parameters to specify setup
- Dynamic optimisation of modulation variance
- 8 numeric results
- 128 different plots to be arbitrarily parametrised

Acknowledgements

This work has been funded by the European Union's Horizon 2020 research and innovation programme over the Quantum-Flagship projects UNIQUORN (no. 820474) and CiViQ (no. 820466).

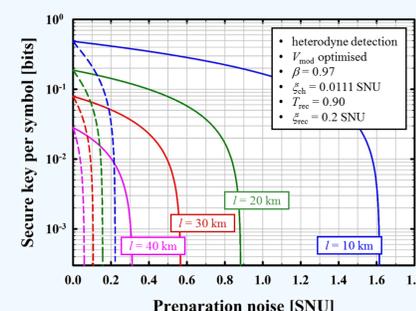
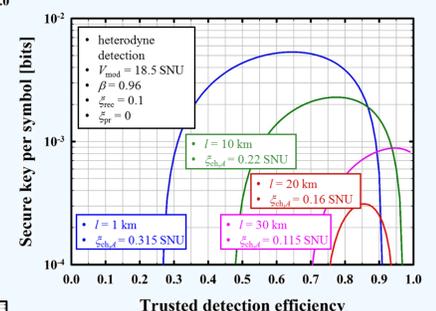
References

- F. Laudenbach et al., *Continuous-variable quantum key distribution with Gaussian modulation – the theory of practical implementations*, Adv. Quantum Technol. **1**, 1800011 (2018).
- F. Grosshans and P. Grangier, *Continuous Variable Quantum Cryptography Using Coherent States*, Phys. Rev. Lett. **88**, 057902 (2002)
- V. C. Usenko and R. Filip, *Trusted noise in continuous-variable quantum key distribution: A threat and a defense*, Entropy **18**, 20 (2016).



Secure-key rate vs. trusted receiver noise. Some of the graphs exhibit a non-monotonous behaviour, indicating that for particular parameter sets, there is an optimal (non-zero) value for the receiver noise. This is possible when the trusted receiver noise decreases the Holevo bound χ_{EB} more than the mutual information I_{AB} .

Secure-key rate vs. trusted detection efficiency. For three of the depicted configurations we can see that no key can be generated when the detector is too efficient.



Secure-key rate vs. trusted (solid) and untrusted (dashed) preparation noise, parametrised by channel length.